

## CAREER GOALS

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To continue developing my artistic, technical, and leadership skills within a passionate team of creative problem solvers.

## EMPLOYMENT EXPERIENCE

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### MPC

*Vancouver, B.C.*

**Lead Animator**  
08/2016 - Present

**Senior Animator**  
11/2015 - 08/2016

**Animator**  
10/2014 - 11/2015

### Responsibilities

- Lead teams via feedback, shot design, reference, research and technical assistance.
- Participate in cross-department meetings, both internally and with clients, to lock down ideas and deliver shows in a timely manner.
- Work closely with coordinators and production teams to maintain highly-organized projects.
- Keyframe animation for characters, creatures, cameras, objects, props, and FX.
- Training team members on the pipeline and best practices for a show.
- Research, built and maintain reference and animation libraries for team.
- Rebuilt and re-organized most of the department documentation.
- Liaison to other departments in the pipeline for problem-solving.
- Development and pitch work to help secure new project bids.

### Projects

In Development Project, Alpha, Alien: Covenant, Monster Trucks, Sully, Suicide Squad, Ghostbusters, Independence Day: Resurgence

### Luma Pictures

*Santa Monica, CA*

**Animator (Staff)**  
11/2010 - 01/2013

### Responsibilities

- Keyframe animation for characters, creatures, cameras, objects, props, and FX.
- Training team members on the pipeline and best practices for a show.
- Research, built and maintain reference and animation libraries for team.
- Liaison to other departments in the pipeline for problem-solving.
- Worked closely with Development Team and Management - testing new software, tools, pipeline improvements, built and operated motion capture facility.

### Projects

Iron Man 3, Thor, Underworld: Awakening, X-Men: First Class,  
The Avengers, Captain America: The First Avenger, Oz: The Great and Powerful, G.I. Joe:  
Retaliation, The Dictator, Fright Night

## EDUCATION

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**Animation Mentor**  
*animationmentor.com*  
Graduated: 04/2010

### Certificate in Advanced Character Animation

**Mentors:** Elliott Roberts, Mike Walling, Jay Jackson, Mike Belzer, Ethan Hurd, Nick Bruno

**University of Florida**  
*Gainesville, FL*  
Graduated: 12/2005

### Bachelors of Science in Digital Arts & Science: Engineering

Program structured as a dual degree in Fine Arts and Engineering with a focus on the union of the two schools.